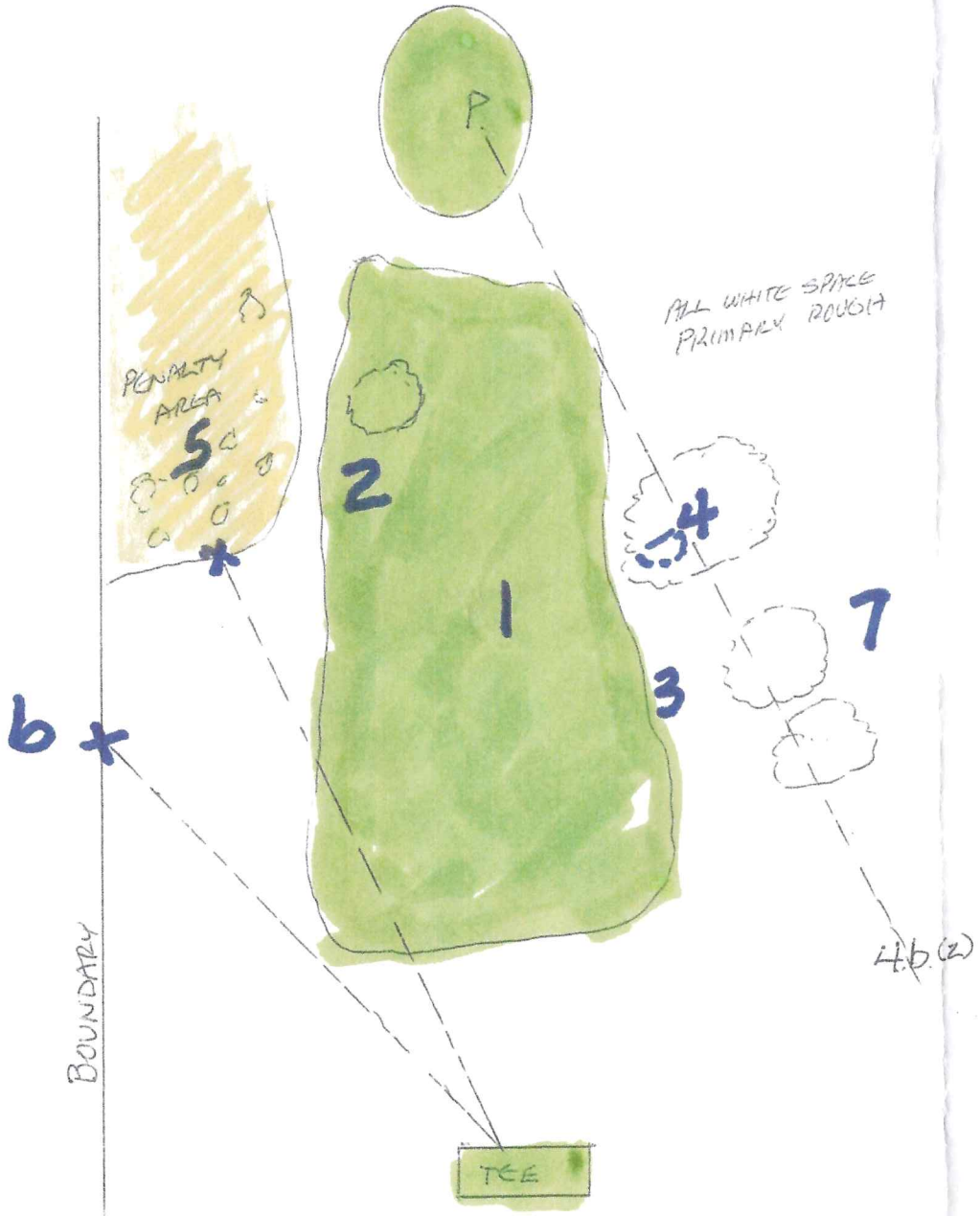
PIONEERS # 12



BALL POSITIONS, PIONEERS #12

1. In the fairway, Preferred Lie (move no more than one grip length no nearer the hole), play with no penalty
2. In the fairway, but with tree on line between ball and hole, Preferred Lie, play with no penalty, but cannot move the ball more than one grip length to improve the area of stance, swing, or line of flight toward the hole.
3. In the rough, Preferred Lie, play with no penalty (BUT cannot move the ball to the fairway, even if it is within one grip length.)

4. Beneath trees on the right but in the primary rough, options:
   a. Preferred Lie, play the ball with no penalty but cannot improve area of stance, swing, or line of flight beyond what one grip length will provide.
   b. Declare an Unplayable Lie: options
      (1) Place the ball no more than two club lengths no closer to the hole, take one stroke penalty, and play the ball (possibly sideways), but cannot improve area of stance, swing, or line of flight beyond what two club lengths will provide; OR
      (2) Take "Back in Line" Relief, one stroke penalty ["Back in Line" Relief—place the ball on a line straight back from the hole through the position of the original ball, with no limit as to how far back you may go.]

5. Ball in the Penalty Area (group of trees to the left), options:
   a. If the ball is found, Preferred Lie, play the ball without penalty, but cannot improve area of stance, swing, or line of flight beyond what one grip length will provide.
   b. If the player decides not to attempt to play the ball from where it is, or if the ball is not found (technically not a "Lost Ball" because it is in a Penalty Area), locate the spot where the ball crossed the boundary into the penalty area, place the ball within two club lengths of that spot no closer to the hole, take one stroke penalty, and play on.
6. Ball Out of Bounds
   Locate the spot where the ball crossed the boundary, place the ball within two club lengths of that spot no closer to the hole, take one stroke penalty, and play on
7. Lost Ball (not in a Penalty Area), options:
   Locate the spot where the ball was thought to be (concurrence with your opponent), place a ball at that spot, take one stroke penalty, and play on.

NOTE: During play in this League, the "Stroke and Distance" Relief, that is, going back to the spot the ball was originally hit from and hitting another ball, is NOT an option in any of these circumstances (Penalty Area, Out of Bounds, or Lost Ball). This variation is in the interest of maintaining place of play.